CAST (in Order of Appearance)

Christiana	American, late twenties, early 30's but appears to be younger, a "lost" person but with a hidden inner strength, uniquely attractive.
Andrew Lot	American, aged 38 - 47, completely confident and deeply manipulative - both oddly charming yet disquieting, a kind of chameleon on speed.
Waiter #1	at a snack stand.
An Older Lady	.early sixties, Hungarian, Jewish-American.
Doctor Hegyi	.a genial "landlord."
The German Tourist	a middle-aged man.
The German Wife	.a middle-aged woman.
The Attaché	American, forties, but youthful in appearance, suave, handsome.
Bettina Schmidt	an aristocratic middle-aged Austrian woman with contacts among the Eastern Bloc dissident community.
Waiter #2	.in a 1st Class Restaurant.
Waiter #3	.in a fashionable coffeehouse.
Miklós Szabó	.an ebullient middle-aged Hungarian intellectual and dissident.
István Vargha	Hungarian, thirties, intelligent, handsome, a naturally gentle man, but filled with a repressed anger.
A.V.H. Officer #1	the Hungarian equivalent of the K.G.B.
A.V.H. Officer #2	the Hungarian equivalent of the K.G.B.
Deputy Director	a physically powerful spy boss.
A Nosy Neighbor	a Hungarian woman.

Note: **bold** face denotes primary roles; this play requires 6 actors, 4 of whom play multiple roles.

<u>Role</u> <u>Breakdown</u>

Primarily for thematic reasons but also logistic and economic ones, the following grouping of roles are to be played by the same actors:

Christiana

Andrew Lot

Bettina Schmidt

An Older Lady The German Wife A.V.H. Officer #2 A Nosy Neighbor

The Attaché

A.V.H. Officer #1

Miklós Szabó

Doctor Hegyi The German Tourist Deputy Director

István Vargha

Waiter #1 Waiter #2 Waiter #3 SETTING: Budapest, capital of Hungary , and later Vienna.

TIME: early 1988, nearing the end of the communist era.

NUMBER OF ACTS: two.

NUMBER OF SCENES: nineteen.

CAST: 6 actors playing 17 characters.

In the the stage directions, I describe the setting of each scene in some detail. Due, to both economic and practical reasons - as there should be great fluidity between scenes - naturalistic sets are not necessary, nor necessarily desirable for this play. Suggestion, abstraction, use of different levels and / or even projections are all possible solutions. What is important is that a sense of the specificity of place and time be captured, therefore sound and lighting could play the pre-eminent role in achieving that aim.

Please note, however, that the cue-ing instructions - blackout, fade-out, cross-fade - and the other transition stage directions are meant to be read as almost a form of punctuation, integral to the text, since they are a matter of rhythm.

(Please note: the characters and events in this play are fictional. The intrigues presented here are not meant to be serious speculation, but rather seen as an entertaining vehicle, a context, to explore a very real, and serious, historic quandary that continues to occur throughout all of Eastern Europe - what to do with the past and the people who made that past.